

cultural influences of humanity. The Root Social Matrix (hereafter designated by the initials RSM) consists of every element created and maintained by human sociocultural systems, including the ideosphere wherein memetic structures predominate. Much of the content contained within the RSM is unknowable to the average human. Uninitiated human beings can only comprehend those portions of the RSM which their specific variety of sociocultural programming will allow. Those who follow the tenets discussed in this work learn to develop the ability to see hidden or occult elements of the RSM, which can then be manipulated to cause measurable change within the objective world.

#### *The Physical Root Social Matrix*

The physical portion of the RSM contains all physical structures created by humans or human creations. Material objects whose manufacture was influenced to any degree by human sociocultural forces are suitably designated physical cultural artifacts. Some examples of physical cultural artifacts include roads, buildings, weapons, works of art, computers, and vehicles. Any physical objects not created by human beings but manipulated or altered by human action are included within the physical RSM as well.

#### *Totality of Cultural Forces*

A culture is a particular civilization or society and all of its knowledge, values, norms, and laws. Cultural artifacts include all physical and mental creations of a culture, including art and language.

#### *Languages*

Languages themselves are a direct product of human culture and therefore are contained within the bounds of the RSM. A human cannot even communicate to other members of the species without doing so through the medium of the RSM (except perhaps for very rudimentary forms of communication based on body language acquired through genetic inheritance). Most of what humanity has labeled knowledge follows a similar process of creation and distribution to

individual members of the human species. Knowledge is created through an interplay of sociocultural forces; for instance, a human may discover a new fact through a novel combination or modification of known facts. These known facts were already cultural artifacts. The human created a new fact through manipulation of facts already known by the cultural system in question. Thus culture breeds more culture. Facts (mental cultural artifacts) are stored within the RSM for many years and transmitted to individual humans through an interface with the RSM. Even the building blocks out of which thoughts are formed (which will be described in detail in the next chapter) are part of the RSM. A human who has not learned to deprogram himself cannot even think consciously without doing so under the malevolent guidance of the powerful influences of the RSM.

#### *Meta Root Social Matrixes*

The RSM can be divided into smaller sections as is appropriate for a particular magical operation. The root (the most pure or basic level) of the RSM resides at the level of the totality of all human societies. Therefore, the root of the RSM resides at the level of the Earth, or the world society. If a time were to come when humanity inhabited many worlds the root of the RSM would reside at the interplanetary level.

The world can be divided into numerous Meta Social Matrixes (MSM). Meta Social Matrixes are the highest divisional levels of the RSM. The most likely candidates for these Meta Social Matrixes would be nations. Though nations are very convenient Meta Social Matrix candidates, it is important to note that any sufficiently large social system could be designated a Meta Social Matrix. Some examples of alternate classifications of Meta Social Matrixes are large international corporations, ethnic groups whose members reside in many locations throughout the world, or great religions.

#### *Sub Social Matrixes*

Smaller social or cultural groupings may be labeled Sub Social Matrixes (SSM). Sub Social Matrixes include subcultures, in the modern sense of